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A cardinally convex game with empty core*

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Abstract

In this note we present a cardinally convex game (Sharkey, 1981) with empty core. Sharkey assumes that $V(N)$ is convex, we do not do so, hence we do not contradict Sharkey's result.

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JEL Classification: C71

A cooperative game with non-transferable utility V (game for short) on a non-empty, finite player set N is a family of sets $V = \{V(S)\}_{S \subseteq N}$ satisfying the following assumptions:

$$V(\emptyset) = \emptyset,$$

$$V(S) = V(S)_S \times \mathbb{R}^{N \setminus S}, \text{ for all } S \subseteq N,$$

$$0^N \in V(S) \text{ for all } S \subseteq N, S \neq \emptyset,$$

$$V(S) \text{ is closed for all } S \subseteq N,$$

$$\text{comprehensiveness: if } x \in V(S), y \in \mathbb{R}^N, y_S \leq x_S, \text{ then } y \in V(S),$$

$$\text{the sets } V(S)_S \cap (x^S + \mathbb{R}_+^S) \text{ are bounded for all } S \subseteq N \text{ and } x^S \in \mathbb{R}^S,$$

where $\text{Set}_S \subseteq \mathbb{R}^S$ is the coordinate projection of set Set by the coordinates of S . Notice that we do not assume that $V(N)$ is convex, so we are more general than Sharkey (1981).

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The *core* of a game $V \in \mathcal{G}^N$ consists of those elements $x \in V(N)$ for which it holds that there exist no $S \subseteq N$ and no $y \in V(S)$ such that $x_S \ll y_S$.

For a game $V \in \mathcal{G}^N$ and a coalition $S \subseteq N$, $S \neq \emptyset$, let $V^\circ(S) = \{x \in V(S) : x_i = 0 \text{ for all } i \in N \setminus S\}$, and let $V^\circ(\emptyset) = \{0^N\}$. A game $V \in \mathcal{G}^N$ is *cardinally convex* (Sharkey, 1981) if for all $S, T \subseteq N$ we have

$$V^\circ(S) + V^\circ(T) \subseteq V^\circ(S \cup T) + V^\circ(S \cap T) .$$

The following example is our main result.

Example 1. Let $N = \{1, 2, 3, 4, 5, 6\}$, $\mathcal{K} = \{\{1, 2\}, \{3, 5\}, \{4, 6\}\}$, and

$$\begin{aligned} V(\{i\}) &= \{x \in \mathbb{R}^6 : x_i \leq 0\}, \quad i \in N \\ V(\{i, j\}) &= \begin{cases} \{x \in \mathbb{R}^6 : \exists y \in [-10, 10], (x_i, x_j) \leq (y, -y)\}, & \text{if } \{i, j\} \in \mathcal{K} \\ \{x \in \mathbb{R}^6 : x_i, x_j \leq 0\} & \text{otherwise} \end{cases} \\ V(\{i, j, k\}) &= \begin{cases} \{x \in \mathbb{R}^6 : x \in V(\{i, j\}) \text{ and } x_k \leq 0\}, & \text{if } \{i, j\} \in \mathcal{K} \\ \{x \in \mathbb{R}^6 : x_i, x_j, x_k \leq 0\} & \text{otherwise} \end{cases} \\ V(\{1, 2, 3, 4\}) &= \{x \in \mathbb{R}^6 : x \in V(\{1, 2\}) \cap V(\{3, 4\}) \text{ or } x_{\{1, 2, 3, 4\}} \leq (1, 1, 2, 2)\} \\ V(\{1, 2, 5, 6\}) &= \{x \in \mathbb{R}^6 : x \in V(\{1, 2\}) \cap V(\{5, 6\}) \text{ or } x_{\{1, 2, 5, 6\}} \leq (2, 2, 1, 1)\} \\ V(\{3, 4, 5, 6\}) &= \{x \in \mathbb{R}^6 : x \in V(\{3, 4\}) \cap V(\{5, 6\}) \text{ or } x_{\{3, 4, 5, 6\}} \leq (1, 1, 2, 2)\} \\ V(\{i, j, k, l\}) &= \{x \in \mathbb{R}^6 : x \in V(\{i, j\}) \cap V(\{k, l\})\}, \quad \{i, j\} \in \mathcal{K}, \{k, l\} \notin \mathcal{K} \\ V(\{i, j, k, l, m\}) &= \{x \in \mathbb{R}^6 : x \in V(\{i, j, k, l\}) \text{ and } x_m \leq 0\}, \quad \{i, j\}, \{k, l\} \in \mathcal{K} \\ V(\{i, j, k, l, m, n\}) &= \{x \in \mathbb{R}^6 : x \in V(\{i, j, k, l\}) \cap V(\{m, n\}) \text{ or } \exists \{g, h\} \in \mathcal{K}, \\ &\exists y \in \mathbb{R} \text{ such that } (x_g, x_h) \leq (y - 1, -y100^{-\text{sgn } y} - 1) \text{ and } x_{N \setminus \{g, h\}} \leq 100\} \end{aligned}$$

The game V is cardinally convex: Take coalitions S and T such that neither $S \subseteq T$ nor $T \subseteq S$, otherwise the proof is obvious. We discuss two cases: First, there does not exist $K \in \mathcal{K}$ such that $K \subseteq S \cap T$. Then for each $i \in S \cap T$ either $V(S)_i \subseteq \mathbb{R}_-$ or $V(T)_i \subseteq \mathbb{R}_-$. Furthermore, if $V(S)_i \subseteq \mathbb{R}_-$, then we can substitute $V^\circ(S \setminus \{i\})$ for $V^\circ(S)$, and similarly if $V(T)_i \subseteq \mathbb{R}_-$, then we can substitute $V^\circ(T \setminus \{i\})$ for $V^\circ(T)$. Therefore, after substituting as above we get two disjoint coalitions $S^* \subseteq S$ and $T^* \subseteq T$, where S^* and T^* are the substitutes for S and T respectively. Then we have $V^\circ(S) + V^\circ(T) = V^\circ(S^*) + V^\circ(T^*) \subseteq V^\circ(S^* \cup T^*) = V^\circ(S \cup T)$.

Otherwise, let $K \in \mathcal{K}$ be a coalition that $K \subseteq S \cap T$. If $S \cup T \neq N$, then $|S \cap T| \leq 3$, so there is only one $K \in \mathcal{K}$ such that $K \subseteq S \cap T$.

If $S \cap T = K$, then either $|S| = 3$ or $|T| = 3$. W.l.o.g. we can assume that $|S| = 3$. Then for $j \in S \setminus T$, $V(S)_j \subseteq \mathbb{R}_-$, hence $V^\circ(T) + V^\circ(S) \subseteq V^\circ(T \cup \{j\}) + V^\circ(S \setminus \{j\}) = V^\circ(S \cup T) + V^\circ(S \cap T)$.

If $|S \cap T| = 3$, then for $i \in (S \cap T) \setminus K$ either $V(S)_i \subseteq \mathbb{R}_-$ or $V(T)_i \subseteq \mathbb{R}_-$. W.l.o.g. we can assume that $V(S)_i \subseteq \mathbb{R}_-$, then for $j \in S \setminus T$, $j \neq i$ (actually there is at most one such player), $V(S)_j \subseteq \mathbb{R}_-$ either. Then $V^\circ(T) + V^\circ(S) \subseteq V^\circ(T \cup \{j\}) + V^\circ(S \setminus \{j\}) = V^\circ(S \cup T) + V^\circ(S \cap T)$.

If $S \cup T = N$, then for each $x \in V(S) + V(T)$, $x_K \leq (4, 4)$ or $x_K \notin \mathbb{R}_+^2$, and $x_{N \setminus K} \leq 20^{N \setminus K}$. Moreover, $(6, -6), (-6, 6) \in V(K)_K$ and there exist $y, z \in V(N)$ such that $y_K = (-2, 99)$, $z_K = (99, -2)$ and $y_{N \setminus K} = z_{N \setminus K} = 100^{N \setminus K}$, therefore $V^\circ(S) + V^\circ(T) \subseteq V(N) + V^\circ(S \cap T)$.

The game V has empty core: If $x \in V(\{i, j, k, l\}) \cap V(\{m, n\})$, then either there exists $g \in N$ such that $x_g < 0$ or $x_{\{m, n\}} = 0^{\{m, n\}}$. In the first case x is blocked via coalition $\{g\}$, in the second case x is blocked via either coalition $\{1, 2, 3, 4\}$ ($\{i, j, k, l\} = \{3, 4, 5, 6\}$) or coalition $\{1, 2, 5, 6\}$ ($\{i, j, k, l\} = \{1, 2, 3, 4\}$) or coalition $\{3, 4, 5, 6\}$ ($\{i, j, k, l\} = \{1, 2, 5, 6\}$).

If there exist $y \in \mathbb{R}$, $\{g, h\} \in \mathcal{K}$ such that $(x_g, x_h) \leq (y - 1, -y100^{-\text{sgn } y} - 1)$, then either $x_g < 0$ or $x_h < 0$, so x is blocked either via coalition $\{g\}$ or coalition $\{h\}$.

References

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